

Access Google Classroom with your phone, your Xbox or your Playstation!

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Now that many of our schools have closed and we have converted to distance learning, you might be wondering how you or your students can access Google Classroom; especially in one computer households or for students without devices. Well, accessing Classroom is easier than you think!

Google Classroom App

I feel like the easiest way to access Google Classroom without a computer is by using the Classroom App on a phone or a tablet. Click here for the app on the [App Store](#) and here for [Google Play](#). Once the app has been downloaded to a phone or tablet, students login with their school district accounts and will find an interface that feels very similar to the one they find at school.

They can click on any assignment, interact with the content, watch any videos you post (did you know that you can record videos directly into Classroom by using the camera on your phone while you are using the app?), and even create Slides and Docs right on their phones! I have known quite a few students that claim they can type an entire paper on their phone. Now is their time to shine! Teachers can even [grade assignments and give feedback](#) directly to students with the app. It is really a great tool to have at your fingertips.

Xbox and Playstation

Classroom can be opened on Xbox and Playstation. There isn't an app that the students can add to their consoles. Instead, they are going to have to use the built-in browsers that come on the two devices. On Xbox, it is Microsoft Edge. On Playstation, it is the "www" browser. Your students will probably know how to find the browsers on their consoles, but if not, each one has a search function they can access on the home screen.

Once the browser has been opened:

1. Type in classroom.google.com in the URL bar.
2. A prompt for a Google account will appear.

3. Type in your school district email and password – it doesn't end in google.com and that is ok!
4. The Classroom home screen will open up.

If students have a keyboard they can plug in, they will have a much easier time of navigation. Otherwise, they will have to use their controllers to click on the classroom tiles, open up assignments and type. I did a trial run on both consoles and was able to open assignments and interact with video and written instructions. I was also able to open attachments like Docs and Slides and type on them. It wasn't easy with a controller, but at least I could access the content. I will say, I have watched my son type faster with his controller than some kids can on a keyboard, so maybe I am worried about this for nothing!

As we all struggle with ways to meet the needs of our learners, I just thought it would be valuable to know that there are multiple options for students as they access your content.